Photoshop CC: Advanced

In this course, you will learn advanced methods in selecting and extracting complex objects and figures with flyaway hair, applicable even on low-res photos. Also, you will discover a series of masterful techniques for composing and blending existing images to create new stunning and surreal visuals. Lastly, to reach a higher level of efficiency, you will learn how to boost Photoshop's performance with software optimization and automate Photoshop in carrying out repetitive steps on your behalf.

Target Audience: Intermediate Users   **Prerequisite:** : Basic experience in Photoshop

Duration 1 Day

Hours 9am to 6pm

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Optimizing Photoshop

- Understanding the factors for Photoshop performances
- Controlling memory usage via RAM allocation
- Managing virtual memory with Scratch Disks
- Relieving "hidden" memory usage
- Tips on improving performances in Photoshop
- Personalising Photoshop to your preferences
- Resetting all editing tools to their initial conditions
- Restoring Photoshop to the default "factory setting"

Advanced Selections With Channels

- In-depth understanding of the Color Channels
- Selecting complex objects with Channels
- Manipulating the Color channels for extraction purpose
- Adjusting the channels for better masking
- Selecting images with flyaway hair
- Learning how to use the Calculations command to combine multiple channels

Advanced Layers Manipulation Techniques

- Learning how to have the top layer interact with the bottom-most layer with the Knockout command
- Removing white outlines after an extraction
- Making use of the Advanced Blending command to control Layer Styles
- Unlocking the mystery of using the Blend-If command to combine layers
- Applying Layer Styles with the Blend If command

Automation With Actions

- Understanding the concept of combining multiple Photoshop commands into one single Action
- Creating an Action for efficient photo editing
- Applying a recorded Action on an image
- Using a recorded Action on multiple images
- Using Auto-Save and Close in an Action

Placing An Image On To A Contoured Surface

- Introduction to the technique and concept
- Tips on making the effect realistic
- Learning what a Displacement Map is and what its basic properties are
- Understanding the process of creating the Displacement Map
- Superimposing a graphic on a contoured surface using the Displacement Map command
- Blending the graphic with the material texture